# REGULAR MEETING OF COMMON COUNCIL, CITY OF BONESTEEL, MARCH 4, 2021

Council President Shelly Jons called the meeting to order on March 4, 2021 at 5:09pm in the Community Room located at 402 Mellette Street. Present: Council members Sue Vogt, Shelly Jons, Maritta Brown, Ed Jons, Jeremy Wollman and John Moor. Absent: none; others present: City Administrator Cody Spann.

## Agenda

Motion by John Moor, seconded by Sue Vogt, to approve the agenda as presented, all stated aye; motion carried.

### **Previous Minutes**

Motion by Maritta Brown, seconded by John Moor, to approve the minutes of the previous council meeting as read, all stated aye; motion carried.

#### **Old Business**

No old business was discussed.

### **New Business**

Discussion on purchasing a Bobcat brush mower attachment to mow the lagoon and dump areas. Motion by John Moor, seconded by Maritta Brown to look into purchasing a good used one and if unable to find a reasonable priced one to purchase new through the dealership, all stated aye; motion carried. Discussion on Cougar Club Insurance for Soccer and T-ball this year. Motion by Sue Vogt, seconded by Ed Jons to purchase the insurance once Soccer gets started, all stated aye; motion carried. Discussion on the City Annual Water Report; the report can be located at <a href="http://denr.sd.gov/des/dw/pdf/DWQPDFs/0045ccr.pdf">http://denr.sd.gov/des/dw/pdf/DWQPDFs/0045ccr.pdf</a> if anyone is interested in looking at it. Discussion on the garage that is located on the 504 McKinley property. Motion by Ed Jons, seconded by Maritta Brown to surplus the garage and to appoint Al Faatz, Greg Hausmann, and Tony Vogt to appraise the value of it, all stated aye; motion carried.

## **Streets Report**

Discussion on the plan for street repairs. Mellette and First Ave South will be completed this year with chip sealing.

## **Maintenance Report**

No Report.

## Parks & Rec Report

New picnic tables have been picked up and will be put together as soon as possible for use in the park.

## **Water & Sewer Report**

Discussion on water loss.

### **Zoning Report**

No Report.

### **Code Enforcement**

Police report was given. Discussion on sending notices out to residence that are not in compliance with the ordinances and codes. The City Administrator will prepare the letters for the lawyer to begin abating those properties.

## **Finance Report**

Claims and payroll were presented for the month as follows:

### **General Fund Claims**

Bonesteel Ambulance, Haisch Foundation Payment...\$3,916.45, Bonesteel Development Corp, Haisch Foundation Payment...\$3,916.45, Bonesteel Enterprise, Publications...\$131.12, Bonesteel Fire Department, Haisch Foundation Payment...\$3,916.45, Cahoy's General, Supplies...\$11.62, Cody Spann, Reimbursement...\$30.00, Cuzn's Corner, Equipment Fuel...\$45.00, FFB, Payroll Tax...\$210.50, Golden West, Phone/Internet...\$125.26, Jason Jons, Reimbursement...\$50.01, Jim's Garbage Services, Services...\$100.00, Payroll, Salaries...\$2,751.35, Quill, Supplies...\$266.32, Rosebud Electric Coop, Utilities...\$1,332.77, SDRS, Retirement Investment...\$159.20

## **Water Fund Claims**

FFB, ACH Billing Fee...\$25.00, FFB, Payroll Tax...\$47.74, Jason Jons, Reimbursement...\$4.80, NRWA, Rural Water Loan Payment...\$289.68, Payroll, Salaries...\$624.20, Quill, Supplies...\$22.71, Rosebud Electric Coop, Utilities...\$95.58, SD Dept of Health, Water Testing fee...\$15.00, SDRS, Retirement Investment...\$37.46, TCWUD, Water...\$2,651.90

Sewer Fund Claims FFB, Payroll Tax\$47.74, Payroll, Salaries\$624.20, Quill, Supplies\$22.72, SDRS, Retirement Investment\$37.46
Motion by Sue Vogt, seconded by John Moor, to approve payment of monthly bills and pay roll, all stated aye; motion carried.
Meeting Date The next council meeting will be held on Monday April 5, 2021 at 6:30pm at the community room located at 402 Mellette Street.
<b>Adjourn</b> Motion by Maritta Brown, seconded by John Moor to adjourn at 6:00pm, all stated aye; motion carried.
Shelly Jons, Council President
ATTEST: Cody Spann, City Administrator